

Silence


Enemies



Nothing happens

Silence


Enemies



Nothing happens

Silence


Enemies



Nothing happens

Silence


Enemies



Nothing happens

Silence


Enemies



Nothing happens

Silence


Enemies



Nothing happens

Wave

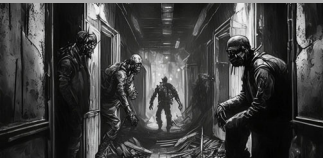
Enemies



A wave was triggered

Patrol


Enemies



A Patrol appears

Sniper


Specialist



Place a Sniper on the battlefield

Sniper


Specialist



Place a Sniper on the battlefield

Flamer


Specialist



Place a Flamer on the battlefield

Flamer

Specialist



Place a Flamer on the battlefield

Flamer

Specialist



Place a Flamer on the battlefield

Flamer

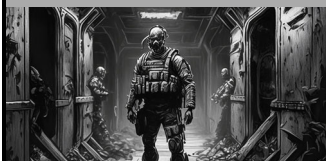
Specialist



Place a Flamer on the battlefield

Bomber

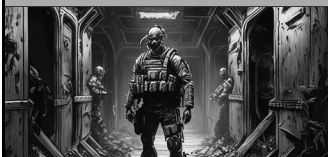
Specialist



Place a Bomber on the battlefield

Bomber

Specialist



Place a Bomber on the battlefield

Trapper

Specialist



Place a Trapper on the battlefield

Trapper

Specialist



Place a Trapper on the battlefield

Mutant Charger

Specialist



Place a Mutant Charger on the battlefield

Mutant Charger

Specialist



Place a Mutant Charger on the battlefield

Pox Hound

Specialist



Place a Pox Hound on the battlefield

Pox Hound

Specialist



Place a Pox Hound on the battlefield

Pox Hound

Specialist



Place a Pox Hound on the battlefield

Pox Hound

Specialist



Place a Pox Hound on the battlefield

Plague Oryn

Monster



A big nasty monster appears

Chaos Spawn

Monster



A big nasty monster appears

Rage

Nurgles Blessing



Select one enemy unit on the battlefield (no Monster). Double its health.

Poxgrenade

Nurgles Trap



All operatives lose one toughness-marker.

Slimy Soil

Nurgles Trap



The distance of all move actions is halved.

Toxic Spores

Nurgles Trap



All operatives lose one health point.

Unholy regeneration

Nurgles Blessing



Pick a unit below its starting strength. Add up to 3 new models to this unit (original count can not be exceed).