

Bomber				
Movement	Quality	Defense	Health	Special
6	3+	4+	4	Ambush
Grenade				
Range	Attacks	Piercing	Damage	Special
9	1	0	1	Area 4/2

Bruiser				
Movement	Quality	Defense	Health	Special
6	4+	5+	2	
Club				
	Attacks	Piercing	Damage	Special
	2	0	1	

Flamer				
Movement	Quality	Defense	Health	Special
6	2+	4+	6	
Flamer				
Range	Attacks	Piercing	Damage	Special
6	1	0	1	Area 2/3

Mutant Charger				
Movement	Quality	Defense	Health	Special
9	2+	4+	20	
Squash				
	Attacks	Piercing	Damage	Special
	3	0	1	Throw 6

Bulwark				
Movement	Quality	Defense	Health	Special
6	4+	2+	20	Unyielding
Club				
	Attacks	Piercing	Damage	Special
	3	1	2	

Chaos Spawn				
Movement	Quality	Defense	Health	Special
10	3+	3+	40	Unyielding Ambush Surprise Attack
Limbs & Claws				
	Attacks	Piercing	Damage	Special
	4	2	2	Throw 6

Gunner				
Movement	Quality	Defense	Health	Special
6	3+	4+	6	
Lasgun				
Range	Attacks	Piercing	Damage	Special
18	8	1	1	Suppression

Plague Ogryn				
Movement	Quality	Defense	Health	Special
8	4+	3+	40	Unyielding Ambush Impact 3
Claws & Stomp				
	Attacks	Piercing	Damage	Special
	3	3	3	

Butcher				
Movement	Quality	Defense	Health	Special
8	4+	4+	20	Unyielding Ambush
Cleaver				
	Attacks	Piercing	Damage	Special
	3	3	3	Furious

Crusher				
Movement	Quality	Defense	Health	Special
6	3+	3+	20	Unyielding
Mace				
	Attacks	Piercing	Damage	Special
	1	3	6	

Mauler				
Movement	Quality	Defense	Health	Special
6	4+	3+	9	
Chainaxe				
	Attacks	Piercing	Damage	Special
	1	2	4	

Plaguezombie				
Movement	Quality	Defense	Health	Special
5	4+	5+	4	
Club				
	Attacks	Piercing	Damage	Special
	3	0	2	

Pox Hound				
Movement	Quality	Defense	Health	Special
<b>9</b>	<b>2+</b>	<b>4+</b>	<b>6</b>	
Leap				
Attacks	Piercing	Damage	Special	
<b>1</b>	<b>0</b>	<b>0</b>	<b>Pin/Hit</b>	

Reaper				
Movement	Quality	Defense	Health	Special
<b>5</b>	<b>5+</b>	<b>4+</b>	<b>20</b>	<b>Unyielding</b>
Stubber				
Range	Attacks	Piercing	Damage	Special
<b>18</b>	<b>18</b>	<b>0</b>	<b>1</b>	<b>Suppression</b>

Sniper				
Movement	Quality	Defense	Health	Special
<b>6</b>	<b>2+</b>	<b>5+</b>	<b>4</b>	<b>Ambush</b>
Sniperrifle				
Range	Attacks	Piercing	Damage	Special
<b>24</b>	<b>1</b>	<b>3</b>	<b>4</b>	<b>Surprise Attack</b>

Poxwalker				
Movement	Quality	Defense	Health	Special
<b>5</b>	<b>5+</b>	<b>6+</b>	<b>1</b>	
Club				
Attacks	Piercing	Damage	Special	
<b>2</b>	<b>0</b>	<b>1</b>		

Shooter				
Movement	Quality	Defense	Health	Special
<b>6</b>	<b>4+</b>	<b>5+</b>	<b>2</b>	
Autogun				
Range	Attacks	Piercing	Damage	Special
<b>12</b>	<b>2</b>	<b>0</b>	<b>1</b>	

Trapper				
Movement	Quality	Defense	Health	Special
<b>6</b>	<b>3+</b>	<b>5+</b>	<b>4</b>	<b>Ambush</b>
Netlauncher				
Range	Attacks	Piercing	Damage	Special
<b>6</b>	<b>1</b>	<b>0</b>	<b>0</b>	<b>Pin/Action</b>

Rager				
Movement	Quality	Defense	Health	Special
<b>9</b>	<b>3+</b>	<b>4+</b>	<b>6</b>	
Axes				
Attacks	Piercing	Damage	Special	
<b>6</b>	<b>1</b>	<b>1</b>	<b>Furious</b>	

Shotgunner				
Movement	Quality	Defense	Health	Special
<b>6</b>	<b>4+</b>	<b>5+</b>	<b>6</b>	
Shotgun				
Range	Attacks	Piercing	Damage	Special
<b>12</b>	<b>4</b>	<b>0</b>	<b>2</b>	

Captain				
Movement	Quality	Defense	Health	Special
<b>6</b>	<b>3+</b>	<b>4+</b>	<b>9</b>	
Gun				
Range	Attacks	Piercing	Damage	Special
<b>9</b>	<b>2</b>	<b>2</b>	<b>2</b>	
Blade				
Attacks	Piercing	Damage	Special	
<b>4</b>	<b>1</b>	<b>2</b>		